

CHEER / DANCE
IOWA CHEERLEADING STATE CHAMPIONSHIP
SCORE SHEET

Squad Name _____ Division _____ Judge No. _____

CATEGORY	MAXIMUM POINTS	POINTS GIVEN	STRENGTHS & AREAS NEEDING IMPROVEMENT	
CHEERING FUNDAMENTALS			<u>STRONG AREAS</u>	<u>NEEDS IMPROVEMENT</u>
Motion Technique	10		<input type="checkbox"/> Good variety <input type="checkbox"/> Sharp motions <input type="checkbox"/> Good precision <input type="checkbox"/> Good height <input type="checkbox"/> Variety of jumps <input type="checkbox"/> Good use of jumps <input type="checkbox"/> Good variety of tumbling <input type="checkbox"/> Good use of tumbling <input type="checkbox"/> Good stunts <input type="checkbox"/> Clean dismounts <input type="checkbox"/> Good variety of stunts	<input type="checkbox"/> Not together <input type="checkbox"/> Watch angles <input type="checkbox"/> Need variety <input type="checkbox"/> Needs to be stronger <input type="checkbox"/> Point toes <input type="checkbox"/> Work on height <input type="checkbox"/> Add difficulty <input type="checkbox"/> Not perfected <input type="checkbox"/> No squad unity <input type="checkbox"/> Dismounts shaky <input type="checkbox"/> Stunts not strong <input type="checkbox"/> Step, lock, tighten
Variety - Incorporation - Technique: Jumps	5			
Tumbling	5			
Pyramids - Partner Stunts	10			
DANCE			<u>STRONG AREAS</u>	<u>NEEDS IMPROVEMENT</u>
Execution - Timing	10		<input type="checkbox"/> Good variety <input type="checkbox"/> Sharp motions <input type="checkbox"/> Music appropriate <input type="checkbox"/> Good energy	<input type="checkbox"/> Not together <input type="checkbox"/> Need variety <input type="checkbox"/> Add difficulty <input type="checkbox"/> Add dance moves
Choreography - Personality	10			
APPEAL & PROJECTION			<u>STRONG AREAS</u>	<u>NEEDS IMPROVEMENT</u>
Showmanship - Spirit	10		<input type="checkbox"/> Strong voices <input type="checkbox"/> Good volume <input type="checkbox"/> Good expression <input type="checkbox"/> Genuine spirit <input type="checkbox"/> Showy/spirted	<input type="checkbox"/> Be louder <input type="checkbox"/> Don't bark words <input type="checkbox"/> Voices fade <input type="checkbox"/> More smiles <input type="checkbox"/> Energy level low
Voice - Expression	10			
VARIETY OF ROUTINE			<u>STRONG AREAS</u>	<u>NEEDS IMPROVEMENT</u>
Transitions - Flow of Routine - Spacing - Use of Floor	10		<input type="checkbox"/> Squad unity <input type="checkbox"/> Good changes <input type="checkbox"/> Good flow <input type="checkbox"/> Good formation <input type="checkbox"/> Smooth transitions <input type="checkbox"/> Good use of squad skills <input type="checkbox"/> Good incorporation <input type="checkbox"/> Good use of floor <input type="checkbox"/> Good ideas <input type="checkbox"/> Good variety <input type="checkbox"/> Creativity	<input type="checkbox"/> Not together <input type="checkbox"/> Too slow/too fast <input type="checkbox"/> Timing changed for building <input type="checkbox"/> Watch spacing <input type="checkbox"/> Need changes/variety <input type="checkbox"/> Break in routine flow <input type="checkbox"/> Transition sloppy/choppy <input type="checkbox"/> Add difficulty <input type="checkbox"/> Stayed in same formation <input type="checkbox"/> Same person in front <input type="checkbox"/> Need variety <input type="checkbox"/> Monotonous
Degree of Difficulty	10			
PERFECTION OF ROUTINE			<u>STRONG AREAS</u>	<u>NEEDS IMPROVEMENT</u>
Overall Execution and Timing	10		<input type="checkbox"/> Solid routine <input type="checkbox"/> Clean routine	<input type="checkbox"/> Stunts off <input type="checkbox"/> Falls <input type="checkbox"/> Shaky - needs polish